



Sean McDermott

3D Animator

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SHOT BREAKDOWN



01) "Snack Time"

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Description

Short 3D hand-keyed clip of the Baqir rig by Richard Lico | Responsible for animation, lighting, compositing.

Software

Autodesk Maya, Adobe After Effects, Adobe Illustrator



02) "Leopard"

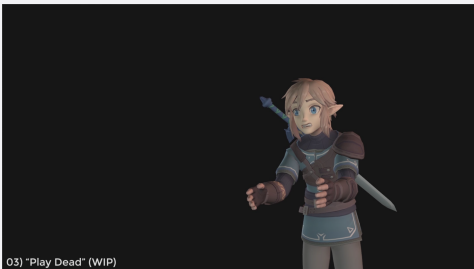
02) Leopard Walk Cycle

Description

Short 3D hand-keyed clip of the Leopard rig by Truong | Responsible for animation, lighting, compositing

Software

Autodesk Maya, Adobe After Effects, Adobe Illustrator



03) "Play Dead" (WIP)

03) Play Dead (WIP)

Description

Short 3D hand-keyed clip of the BOTW Link rig by Christoph Schoch | Responsible for animation, lighting, compositing

Software

Autodesk Maya, Adobe After Effects



04) IZCALLI of the Wind

Character Animation Only

04) IZCALLI of the Wind

Description

Short clip of IZCALLI of the Wind gameplay showcasing 3D hand-keyed animations | Responsible for character animation

Software

Autodesk Maya, Unreal Engine 4